

# CaptainVerse Part 1

## Walkthrough

MALIA



ACLA



# Preface

This document serves to guide the player through the various choices available in CaptainVerse Part 1. Most of the choices can be solved by simply choosing the “good” thing to do, siding with or supporting the character who’s quest you’re currently taking part in.

I thought I’d write this up in the event anyone wants to play blind, but is worried their choices will ruin their experience. Just be a good guy, be honest, and care about these characters like they’re actual people and you’ll be fine.

# Characters Quests

## Seele

### Chapter 3: First Date and Fresh Butterflies

- We're not a couple
- Say nothing

**Answer:** Say nothing.

Choosing the other option will lock you out of Seele's content(including shared content with other characters) as she starts to feel you don't see her romantically.

## Bronya

### Chapter 2: Beating the Best

This event is pretty fun because it has so many outcomes and either Bronya or you will strip as you play which will change the scene depending on how often you win or lose. At the end there are two major conclusions, either Bronya defeats you completely or you beat Bronya completely. Any other outcome will cause you to miss a scene.

- Mash Buttons!
- Try Combos

**Answer:** Mash Buttons! to win, any other option to lose.

- Mash Buttons!
- Try combos
- Nudge Bronya

**Answer:** Try combos to win, any other option to lose.

- Mash Buttons!
- No defence, only ATTACK!
- Spam grabs

**Answer:** Spam grabs to win, any other option to lose.

- Mash Buttons!
- No defence, only ATTACK!
- Nudge Bronya

**Answer:** Mash Buttons! to win, any other option to lose.

Whoever has 4 wins at the end will “take charge” in the following scene.

### **Chapter 3: Warmth**

If Kiana path is locked she will not join you and Bronya as you game. This doesn't affect Bronya's path in any way, but you will miss general content.

## **Kiana**

### **Chapter 5: Crossroads**

- Yeah, it's time to give up
- No... you can't give up

**Answer:** This answer to this choice is dependant on what you want and affects both Kiana and Mei. Telling Kiana to give up won't lock you out of her path, but you'll progress on a solo path with both Kiana and Mei. This also leads to Mei never getting a satisfying conclusion to her story. Telling her not to give up leads to a shared relationship between you, Kiana, and Mei. Either way you'll miss out on the group or individual events, it just depends what kind of relationship you'd like with them.

## **Durandal**

### **Chapter 3: Irresistible Urges**

- Yes
- No

**Answer:** Yes.

Siding against Durandal will lock you out of her content as she feels you don't support her struggle between professionalism and wanting to ride you where you stand.

## Theresa

### Chapter 4: The Other Me

- Lie
- Truth

**Answer:** Truth.

Lying to Theresa will lead you to the single bad end in the game.

## Senti

### Chapter 1: Team Building

- Kiana
- Mei
- Bronya

**Answer:** You can do this in any order you like.

# Threesome Quest

## KiaMei

- Wait, Mei, stay on just a little longer...
- ...

**Answer:** Choose whoever you want to finish in. It will alter dialogue slightly depending on the “victor” of the competition, but you won’t end either relationship.

## TeriHimeko

- Check out the food
- Check out the live music
- Listen to the whispers
- Walk around the venue
- Get some fresh air

**Answer:** You can do this in any order you like, but some dialogues can be missed. As this is a little more complex I’ll be more descriptive below, but ultimately this doesn’t have any lasting effect.

Check out the food: Himeko

Check out the live music: Theresa

Listen to the whispers: Solo

Walk around the venue: Seele

- If you’re on Kiana’s path you’ll get some additional dialogue.
- If you had listened to whispers(solo) prior to this you will get additional dialogue.

Get some fresh air: Durandal

- After this you will get the option to Daydream about Durandal. This has no impact.

# Main Quests

## Chapter 1: Meeting the Mafia

- Captain
- Kanchou

**Answer:** Just choose your desired name.

## Chapter 3: Survivors

- Kiana's message
- Gaming with the girls
- Relaxation with Mei

**Answer:** Upon finishing the Main Quest you'll be able to start character quests as per usual. However, choosing Relaxation with Mei prior to completing both of Kiana's quests will lock you out of Kiana's path, as you knowingly continued to romance Mei after Kiana confessed her feelings to you.

## Chapter 7: ACLA Besieged

- Seele
- Durandal
- Theresa

**Answer:** You can do this in any order you like, but Seele, Durandal, Theresa, is the order it was written in.

## Chapter 8: Rogue Mafia

Dialogue with Kiana changes depending on whether or not her path is open or closed.

## Chapter 13: Finale

- Tell him everything
- Tell him everything

**Answer:** This is a tough choice, but I think you should tell him everything.

# Endings

There are only two endings to Part 1:

## **Default ending**

This ending will occur regardless of majority of player choices. Whether or not you managed to stay on certain characters' paths is irrelevant, provided you do not trigger the Teriri ending.

## **Teriri Ending**

Choosing to lie to Theresa during her 4th character quest will result in her denying Teriri's existence and not actively battling her, leaving Teriri to further take control until Theresa is no more and you are Teriri's captive.

After Getting Game over you'll be allowed to return to the decision that landed you here and instead make the right choice.