

"The Hero" System Explanation 5 "Conversation"



The "Conversation" system is one where you can enjoy skits.

◆ How to Start Conversations



When the "message window" in the image is displayed, start it with the left trigger button on the gamepad, or "T" on the keyboard.

◆ Finding a Conversation





The conversation flag will be updated as the game progresses.

Also, talking to NPCs may be a flag.



The content of the conversations varies from everyday to important, as if touching the heart of the story, with a total of well over 100 patterns.

It is also possible to fully unlock them after clearing the game, so please search out for them, like you would a mini-game.

◆ Follower Pre-Release Illustration

This time as well, here are CGs of "Extravaginal Negotiation."

Some people who played the trial version wanted a "pure love" element. Although many male characters appear, unfortunately, there is no love element.

However, there are also places like "luxury brothels," which were designed to cover a wide range of demands.

Here, you can experience a pseudo-lovey-doveyness by choosing the body style and personality of your male customer character, from a number of options.