

"Card Gacha SD Character" Introduction

After starting in March of last year, I have finally completed drawing all SDs.

There are 129 types!! (´Д`)

I am honestly so thankful to the illustrator who assisted me for more than a year.

As you can see, the designs are so cute, to the point where I thought,

"Oh, I want to make keychains of them."

As for the specs, similarly to "Slave's Sword" or "Divine Miko Koyori,

" these will be "equipment" obtainable through an in-game gacha system.

The differences between this and "Slaves Sword" or "Divine Miko Koyori" are as follows.

1) Types of Rarity

In "Slave's Sword" and "Divine Miko Koyori," there were three types, "bronze,

"silver," and "gold," but this time, there will be a "secret" type added above "gold."

Which characters will appear are, of course, a secret, so please wait until you discover them.

2) Equippable Amount

Until now, one 1 card of 1 type could be equipped,

but in "Imperial Knights," 2 cards of 2 types will be equippable.

(As of now, it's possible to equip the same card more than once.)

Based on this, a variety of combinations become possible,

and considering it's a 4-person party, you'll able to enjoy a plethora of fighting styles.

Also, I'd like to create some hot (in the nether regions) events around these cards.