

"Chris Survival" Release Postponement Notice

We originally said we'd release "Chris Survival" in the middle of May, and then thought to release it at the end of June, in line with our 10th anniversary campaign happening in June, but we will postpone it without setting a planned release date.

The simple reason is because "the data file crashed." orz

If you're playing games made by "RPG Maker," you'll probably get a clue with this alone, but on April 27th, when I was pushing to complete it, the memory got very heavy, so I saved it, and when I tried to restore it, it was forcibly terminated. After that, due to the corruption of "CommonEvents.json," all "common events" had disappeared.

Regarding these "common events," for Poison, these are parts that contain events for executing processes that are used many times, such as erotic scenes, battle stance images, and calculation processing during erotic attacks, etc., but they were completely corrupted and disappeared, and it might be Yuki's fault, as I hadn't backed it up for about six months.

Therefore, we will announce a planned release date again when we've recovered things to a certain point, so we very much appreciate your understanding.

Anyway, it's quite lonely to give you just this text, so I'll post a swimsuit shot of Lysithea from "Imperial Knights," recommended by Yuushakandenchi! (´・ω・`)

Aaaaaah, I am SO SORRY~~!

I will do my best to recover things as soon as possible, and if anything, it'll be more complete than originally planned, so please forgive me~~ (;∀;)